

Candido Romero Diaz

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EXPERIENCE

- 2004 -2013 **Luzan5: in Production** | *Modeler, lighter, texture and look dev artist.*
- ⦿ Responsible for modeling, animation and postproduction.
 - ⦿ Working to provide realism to the organic elements of the projects.
- 2009 **Doctor Brown: Seasons Greetings from Prospecta** | *Modeler, lighter, texture and look dev artist.*
- ⦿ Responsible for modeling, texturing, lighting, animating, rendering, and compositing.
- 2004 **Pantalla Interactiva: in Production** | *Modeler and animator artist.*
- ⦿ Responsible for modeling and animating the Tin Soldier in the TV Show "El Cascanueces".
- 2003 **Postalfree: in design and printing** | *art director artist.*
- ⦿ Graphic production of postcards
 - ⦿ Corporate web design and product pages.
- 1997-2003 **727 Estudio Creativo: in design and printing** | *design artist.*
- ⦿ Charge of designing advertising campaigns
 - ⦿ Packaging design and creativity for promotions.
- 1995 **ANAYA: as illustrator** | *design artist*
- ⦿ Illustration of books for secondary art education.
- 1993 **ANDERSEN CONSULTING: administrative Assistant** | *Mail sorter*
- ⦿ Organized letters based on the address and assisted in packing the letters to be delivered

EDUCATION

- 2003 **CICE (Professional School of New Technologies)**
Senior Character Animation.
- 2000 -2001 **CICE (Professional School of New Technologies)**
Video Editing and Post Production.
- 1997-1999 **CICE (Professional School of New Technologies)**
Expert in 3DS MAX.
- 1992 -1996 **TRACOR (The Communication Arts Institute)**
Degree in Visual Arts and Applied Technologies.

SKILLS

Proficiency in: 3DS Max, Zbrush, Vray, Mental Ray, Maxwell Render, Nuke, Hiero, Adobe Photoshop, Window and Mac Os, drawing, digital painting, and photography

Knowledge of: Luxology Modo, Blender, Unity 3D, RealFlow, XSI, Flash.